



This exciting new project was inspired by conversations we've had in school about our own school vision and values and an initiative that we've borrowed from the National Trust! As we all know, children benefit hugely from playing together with friends and family, experiencing new things, building relationships with nature, being challenged physically and having fun! None of these ideas are new but our project will offer a series of challenges for all of our children from Reception to Year 6 that will build, amongst other things, resilience, a sense of responsibility and some fabulous memories.

We have built our own version based around five core values from our school vision: creativity, challenge, curiosity, empathy and compassion.

We would like to encourage parents to look through this booklet with their child and plan which challenges they would like to complete. Some of the challenges are designed to be done exclusively at home, others are designed with school in mind.

Please take a look through the list of ideas for each year group on these pages. We are setting every child the target of completing 101 challenges between the beginning of Reception and the end of Year 6.

Take a look and see what's in store.



## HOW TO GET STARTED

The target for each child is to reach at least 101 completed challenges between Reception and Year 6. Children need to complete 14 challenges in each of the years from Reception to Year 3 and 15 challenges in each of the years from Year 4 to Year 6. Children can complete more challenges each year if they wish. At the bottom of each list of challenges in every year group, you will see the WILD CARD. This is a space for any child that's had a chance to do something exceptional which isn't on our lists. The WILD CARD will count towards your total for the year.

Challenges are divided into five categories: Creativity, Challenge, Curiosity, Caring and Fun. Children need to complete at least two challenges from each category each year.

In order to recognise the achievement of the children, a special certificate and badge will be awarded to the children who complete the challenges each year. There will be a different badge for children in each year group to collect between Reception and Y6.

It is intended that the 101 things to do before you leave Bailey's Court programme will run between the beginning to Term 3 and finish at the end of Term 5 each year. The deadline for children to submit their completed record booklet will be at the end of the first week of Term 6. This must be done at home using the separate recording booklet which can be downloaded from our school website (paper copies can be requested from the school office). Teachers will assess children's achievements after the booklets have been submitted and certificates and badges will be awarded during Term 6.

RECEPTION				
Creativity	Challenge	Curiosity	Caring	Fun
Paint a self-portrait	Make a paper boat and see if it floats	Taste a new fruit or vegetable	Visit a farm	Learn & perform a nursery rhyme
Make a leaf			Meet a friend's pet	
rubbing	Make a mud pie	Visit a		Have a picnic
		beach/paddle in	Lay the table	
Dress up as a super	Catch a falling leaf	the sea		Build a den
hero			Look after a	
	Bounce a ball ten	Buy something	plant/animal	Roll down a hill
Make a piece of art	times	from a shop		
as a group			Make a card for a	Play conkers
	Go on a one-mile	Go for a woodland	special	
Make a healthy	walk	walk	person/occasion	
lunch				
		Make your own		
		slime		
WILD CARD:				

YEAR 1				
Creativity	Challenge	Curiosity	Caring	Fun
Decorate some biscuits	Learn a dance Ride a bike without	Discover what is in a pond	Make a home for an insect	Play Pooh Sticks Dress up as a book
Make a puppet	stabilisers	Go on a hunt for some insects	Plant something and watch it grow	character
Create a comic strip	Send a post card Build a den outside	Try different foods which contain	Learn to wash up	Lick out a bowl Play in the mud
Make a Chinese lantern	Learn to skip	herbs/spices	Help to do a job in the garden	and get dirty
Make a giant sandcastle	S THE S	Visit an historical building Make a fizzing volcano	Make a gift for a special person	Build a snow man
WILD CARD:		1		

		YEAR 2		
Creativity	Challenge	Curiosity	Caring	Fun
Plan a party	Learn a poem	Start a collection	Do something that would help the	Play a board game
Bake a cake	Read a book in an extreme place	Climb something taller than yourself	environment	Get soaking wet in the rain
Make a mask			Create a piece of	
	Build a structure as	Try food from	art work/model out	Play a game of hide
Make a model that moves	tall as you	another country	of recycled materials	and seek
	Go on a camping	Visit a castle		Learn a magic trick
Make a musical	trip		Help someone	
instrument out of		Dam a stream	younger than	Easter Egg treasure
junk	Try a new sport		yourself	hunt
			Put out food/water	
			for birds/animals	
			Donate an old toy	
			to charity	
WILD CARD:				

YEAR 3				
Creativity	Challenge	Curiosity	Caring	Fun
Create a mosaic	Climb a tree	Look at the stars on a clear night	Pick up litter from the beach	Learn to play a game of cards
Design and make a board game	Stay away from home for 1 night	Visit a museum	Help to look after a pet for a week	Fly a kite
Make something out of wood	Buy something and check the change	Explore a rock pool	Raise money for a	Go sledging
Create and perform a simple dance	Go on a three mile long walk	Make a simple torch	good cause Help to cook a family meal	Go trampolining Perform a puppet show
Perform a song as an individual or as part of a group to an audience	Learn to hula-hoop	Explore the inside of a cave	Take responsibility for recycling at home for a week	
WILD CARD:				

YEAR 4				
Creativity	Challenge	Curiosity	Caring	Fun
Write and perform a poem	Skim stones Learn to sew on a	Visit a place of worship	Plant a garden that will attract insects	Make up your own game and teach it
Visit the theatre	button	Visit a local landmark	Make a dessert for your family on your	Swim outside
Use a camera to take a series of pictures to tell a story	Build a bridge and test its strength	See the sun set and then rise	own Hold and find out	Take part in a water fight
Make a sculpture	Use a map to plan and go on a walk	Visit a place underground	about an exotic animal	Make an ice cream sundae and eat it
Play a tune on an instrument	Swim a length of a swimming pool	Make your own honeycomb	Spend time over a week picking up litter in the community	Take a trip to the cinema
WILD CARD:			Write a letter to bring happiness to someone you love	

YEAR 5				
Creativity	Challenge	Curiosity	Caring	Fun
Write a story for a younger child	Take part in a debate	Go bird watching	Raise awareness of an environmental issue	Build a scarecrow
Make a papier- mache sculpture	Camp outside under canvas or in a den	Find out about your local area before you were born	(e.g video/poster) Make a bird feeder	Learn to moon-walk Go to a disco
Make a show- stopper cake	Learn to count to 10 in three languages	Visit a factory to find out how something	Grow your own vegetables and eat	Have a sleepover
Write a song	Take part in a sporting	is produced Try food from every	them Do a good deed for an	Use chopsticks
Take part in a dance as part of a group in front of an	competition or match	continent Identify 5 local trees	older relative Hold a sponsored	
audience	Make and launch an air-powered rocket	and 5 local flowers	event	
WILD CARD:				

YEAR 6				
Creativity	Challenge	Curiosity	Caring	Fun
Cook a meal on an open fire Make a film Perform on stage to an audience Design a product and pitch it to investors Create a piece of art work for an exhibition	Paddle a canoe Go on a night walk Go on a long bike ride Climb to the top of a mountain Spend more than a night away from home	Take a trip on a train Visit an art gallery Visit a new city Identify a six-star constellation in the night sky Find out how a food product is made	Do something for the local community Plan a menu and make a meal for your family Plant a tree Research and make a presentation on an endangered animal Visit a local charity and find out how to support it	Be a teacher for a session Make a working model Learn to juggle Try surfing/body boarding Visit a theme park